



# 2024 Camp Geronimo Big “G” Program

<b>BIG “G” AWARD: Complete requirements 1-6</b>		X=Done
1. *SPL met with Commissioner <b>3 of 5</b> mornings for daily program coordination meetings		
2. *Earned GOOD or EXCELLENT ratings on Campsite Inspection at least 3 out of 5 days.		
3. *Attended OPENING (Sunday) and CLOSING (Friday) CAMPFIRE Program		
4. *Completed a camp improvement project approved by a Camp Commissioner before or while attending camp. (see Commissioner for project list or develop own)		
5. *Troop completed at least one act of service for another unit		
6. *Showed Scout Spirit by giving your Troop/Patrol Cheer or Song during gathering at flag ceremonies		
<b>BIG “G” SILVER AWARD: Complete Requirements 1-14</b>		
7. *SPL met with Commissioner <b>4 of 5</b> mornings for daily program coordination meetings		
8. *Earned GOOD or EXCELLENT ratings on Campsite Inspection at least 4 out of 5 days.		
9. *Participated in at least one additional evening program (ex: Wed. campfire, Flag Retirement demo for USS AZ, or troop’s own choice)		
10. *SPL coordinated with Commissioner to hold at least 1 uniform inspection. (in campsite or before flag ceremonies)		
11. All First Year Scouts attempted “I Did it All” challenge OR attended Brown Sea Island		
12. Troop flag or other troop identifying symbol taken to all flag ceremonies (can create one at camp)		
13. Participated in at least one hike at camp. (Levi Young, Night-Eyes Compass Course, Geocache, Rainbow Trails, Totem to Totem) <<< Must turn in the Blue Hiking Slip for any out of camp Rainbow Trails >>>		
14. Troop participated in morning Polar Bear Swims or other fun physical activity pre-approved by Commissioner (ex. Tenderfoot Run)		
<b>BIG “G” GOLD AWARD: Complete Requirements 1-22</b>		
15. *SPL met with Commissioner 5 of 5 mornings for daily program coordination meetings		
16. *Earned EXCELLENT ratings on 4 of 5 daily Campsite Inspections		
17. *Coordinate with your Commissioner to lead a flag ceremony as a troop for the whole camp or in your campsite		
18. *Participate in at least one additional evening program (ex: Geronishow, Scout's Own, Mogollon Monster Story, troop’s own choice)		
19. *Invite Unit Commissioner, other Staff Member to a meal or evening troop program		
20. *SPL finds Camp/Program Director, or Head Commissioner, and shares the “Goods, the Betters, the FAVORITES” of camp, & give improvement recommendations		
21. Coordinate w/your Unit Commissioner a “troop identified” <b>conservation project</b> at camp and complete it. (erosion, trash removal, trail work, etc.)		
22. All Patrols had a Patrol Flag or other identifying symbol and took them to the Flag Ceremonies (can be created at camp)		
<b>ADULT LEADER POINTS:</b>		
<b>Up to 2 can substitute for any “unchecked/incomplete” item above to complete any award level unless annotated with an asterisk (*)</b>		
Troop adult leaders assisted with KP duties during lunch at least two times		
Scoutmaster attended Tuesday Commissioner’s Luncheon/Program at the Commissioner’s Shack with the Council Executive		
Adult Leader(s) earns the Scoutmaster Merit Badge		
Adults Leaders help in a Program area (Brownsea Island, Rifle Range, Nature Lodge, etc.)		



# 2024 Camp Geronimo Big "G" PLC Evaluation Sheet

Character and Leadership Development through the Aims and Methods of Scouting

**A SCOUT IS TRUSTWORTHY: PLC Self-evaluation of HOW WE DID during the week at Camp Geronimo**

**RATE YOUR HONEST ASSESSMENT OF THE FOLLOWING USING THE SCALE BELOW:**

0 = Did not participate    1 = Tried    2 = Tried with some success    3 = OK, but could do better next time    4 = Met our Goals    5 = Exceeding our Goals

## SCOUT OATH (0-5 points)

POINTS

**Duty to God:** Daily remembrance of a Scout's Duty to God through an inspirational or spiritual activity, Scout's Own activity; follow own beliefs.

**Duty to Country:** Troop campsite flag ceremonies, Geronimo Flag Ceremonies, Singing/learning patriotic songs, patriotic storytelling.

**To Keep Myself Mentally Awake:** Curious to learn new things from leaders and instructors; allowed everyone to get adequate rest.

**To Help Other People At All Times:** Example of Scout Motto. Points of the Scout Law were exercised in Patrols/Troop.

**To Keep Myself Physically Strong:** Participation in physical activities; eat healthy foods; got enough sleep; avoid things that cause harm to body.

**To Keep Myself Morally Straight:** Defended rights of others; practiced Scout Values, honest and open with others.

## THE SCOUT LAW (12 points max)

POINTS

Circle points of the Scout Law that your troop excelled in. Discuss the ones that need improvement. (Points = the number of circles)

Trustworthy    Loyal    Helpful    Friendly    Courteous    Kind    Obedient    Cheerful    Thrifty    Brave    Clean    Reverent

## THE OUTDOOR CODE (0-5 points)

**Did our best to set the example for our Scouts and other troops on how to care for nature.**

**Clean In My Outdoor Manners:** Leave no trace that we were here; clean/remove our trash and any we find.

**Careful With Fire:** Fires ONLY where permitted; fire was completely out when done; evidence of our fires removed; no playing with fire

**Considerate In The Outdoors:** Ethical in my treatment of the land; kept voices down to respect wildlife and during presentations by instructors/leaders; remained on trails, pointed out and avoided poisonous plants; respected animal habitat—did not disturb/harm nature.

**Conservation Minded:** Stayed on established trails; did not trample/break trees and plants; planned and got permission to do a conservation project.

## SCOUT MOTTO: BE PREPARED. (0-5 points)

POINTS

Rate your troop's preparedness from arrival on your week's experiences. Fully prepared, or how could we improve?

## SCOUT SLOGAN: (6 points max)

POINTS

Circle days your troop did a good turn for another unit/person. (Points = the number of circles)

Sunday    Monday    Tuesday    Wednesday    Thursday    Friday

**SELF EVALUATION AS DETERMINED IN FINAL PLC AT CAMP (SPL, ASPL, PLs, and scouts with contributions)**

**TOTAL POINTS >>>>**

\*Review with Scoutmaster when totaled.

CIRLCE POINTS AWARDED:    0-20 = Work on it    21-40 GOOD    40-60. Awesome    61-78 HONOR TROOP CANDIDATE